



International Student Council

IOWA STATE UNIVERSITY

World Soccer Tournament 2023 – Rules and Regulations

- The International Student Council (ISC) will make all the rules & decisions. Such decisions shall be deemed final.
- Individuals may represent ONLY ONE team. Playing in multiple teams will disqualify the individual from the event.
- Despite not being a coed event, the World Soccer Tournament (WST) is open to both boys and girls.
- The WST will be composed of 16 teams, divided into 4 groups of 4 teams. During the group stages, each team will play one game with all other teams in their group. Teams will receive 3 points for a win, 1 point for a tie, and 0 points for a loss. The top 2 teams from each pool will advance to the single-elimination round of 16.

1. Number of Players: Teams will comprise a minimum of 7 players and will have, at most, 10 players. Each team can only have 7 players (including the goalkeeper) on the field during play. **You may not withdraw the goalkeeper; you must always have a goalkeeper during play. Each team will be allowed 1 permanent change from the team of 10 players in case of severe injuries. An empty slot left unfilled before the tournament does not count towards this permanent change.**

2. Eligibility: All teams must have paid the registration fee of \$50 to ISC. All participants of the WST must have a **current ISU Card** or have paid the appropriate fees to enter the Lied Recreation Center. ISC is not responsible for paying any additional fees Lied Gym might require to enter. All players must also sign the liability before the tournament. Teams will not be admitted to play until all players on their roster complete liability forms.

3. Player Equipment: All players must wear tennis, indoor court-type, or turf shoes. **(No spikes or cleats OF ANY SIZE are allowed on indoor turf areas).**

The Recreation Services Office will supply 10 soccer bibs for each team. Players must wear a shirt under the bib. At the beginning of each game, team captains must check out the soccer bibs from the officials. These must be returned at the end of each game. The International Student Council will

provide soccer balls. **ISC will NOT provide gloves to goalkeepers. Teams can bring their own gloves but may choose to play games without.**

4. Playing Area: All games will be played in the Lied Recreation-Athletic Facility on the turf area (25 yards wide and 50 yards long). The penalty/goal box is 30 feet wide and 20 feet deep. The program coordinator may adjust these. The goal size is 11' wide x 7' high.

5. Duration of Game: The league games shall consist of 2 periods of 15 minutes, for a total of 30 minutes, with a 3-minute break between periods. The knockout stage will consist of 2 periods of 15 minutes, with a 3-minute halftime. If the league games at the end of the second period are tied, the match will end with a tie. Only games during the tournament's knockout stage will go into 5 minutes of extra time if the game is tied after the second period. If these matches are tied after extra time, the match enters Penalty Shootouts.

A time stoppage will only occur if there is an injury. If team members argue, the ref's discretion will determine the stoppage.

If a team is late, penalties are as follows.

✓ **If a team is up to 5 minutes late - 1 penalty kick will be awarded to the opponent**

✓ **If a team is more than 7 minutes late - a game win of 3-0 will be awarded to the opposing team.**

✓ **Each team is expected to be ready by the field 10 minutes before their match.**

6. Starting the Game: A coin toss will determine which team gets the ball to start the game. The team who wins the coin toss decides who starts the ball. The team who loses the coin toss chooses the goal to defend.

7. Playing Rules:

A. Substitution can occur anytime during a game (between plays/during dead ball situations) after notifying the officials. Substitutions cannot be used as a delay tactic. The player leaving the playing area must touch hands with the entering player outside the playing area before the substitute can enter play. **Suppose it is determined that a substitution was used as a delay tactic. In that case, the substitution will be postponed for 2 minutes, resulting in the offending team playing a player down for those 2 minutes. The head referee will determine whether or not a substitution has been used as a delay tactic, with all decisions final.**

B. A goal/penalty area will be marked, and the goalkeeper can use his/her hands in this area. Other players may be in the goal area but cannot obstruct or interfere with the goalkeeper. Violations of the goal area are:

✓ On a violation by an offensive player, the ball goes to the defense at the sideline.

✓ Goalkeeper takes the ball out of the goal box with the ball in his/her hands; the ball goes to the other team at the sideline.

✓ If a defensive player commits a foul or handles the ball. It will result in a penalty shot.

C. Most fouls (See Section B) (e.g., handball, tripping, etc.) will result in the ball being kicked at the spot of the foul by the non-offending team. A ball kicked out of bounds, into the side net, or hits the ceiling and goes to the opponent for a kick from the sideline. Also, **if a player kicks the ball back to their own team's goalie while in play, the goalie cannot use their hands. A foul will be issued if the goalie is found using their hands.**

D. There are **no throw-ins**. All balls kicked out of bounds will result in a kick from the sideline. Set the ball on the floor and kick after the official blows the whistle. These kicks cannot be directed at the goal. **A minimum of 5 ft should be provided between the kicker and a player. The "kick-in" should be indirect and must touch a player before entering the goal to register as one. A ball entering without touching a player is considered a goal kick. The kicker should kick immediately following the whistle.**

E. A ball hit into the end net by the offense goes to the defense for a goal kick. A ball hit into the end net by the defense goes to the offense for a corner kick.

F. Goalkeepers may hold the ball in their hands for up to 5 seconds. If the goalkeeper holds the ball for more than 5 seconds, at the referee's discretion, the goalkeeper will have a verbal warning, then a Yellow Card, then a Red Card on repeated action. The goalkeeper may place the ball on the floor to be passed by him/her once possession has been established, but they must comply with the 5 seconds limitation.

G. The tournament should be played in full compliance with the rules and regulations. Sportsmanship is required between players, and players must respect the referees' decisions.

H. In line with standard Soccer rules, Yellow Cards will be given as a warning for rule violations (overly physical or aggressive play, offensive language, etc.) A referee giving out a Yellow Card is a dead-ball situation. A player receiving two Yellow Cards in the same game equals a Red Card/Ejection. Depending on the referees' discretion, a Red Card can be immediately given upon an extreme enough offense. If a player receives a Red Card, they will be immediately ejected from the current game and not allowed to play in the next game their team is scheduled for. **The officials will handle all disciplinary issues, rules questions, or other game-related problems at the game site as they happen. All decisions are final.**

I. An unintentional handball will result in the game continuing without a stoppage. The head referee will determine handballs as intentional or unintentional, and all decisions are final. An intentional handball is considered a foul and will be handled as stated in Section 7C.

J. There are no offsides.

K. No sliding tackles are allowed. You can't play the ball while you are on the ground. A knee touching the ground is interpreted as being "on the ground." The penalty for a slide tackle is a direct kick at the infraction point for the non-offending team. Violent or persistent slide tackles may result in a yellow card. The goalkeeper can slide a tackle in the box. They may dive, hands first, or move laterally directly in front of the goal to save a shot.

L. Tied Games for Knockout Rounds - There will be extra time of 5 minutes after a 3-minute break. A penalty shootout will decide the match's outcome if both teams are tied. **Each team takes 3 penalty shots if the game is still a draw after extra time.** A coin flip determines who shoots first. If the 3 penalty shots still result in a tie, it is sudden death penalty shots. The players may take as many of these shots as necessary (including goalkeepers). The first unanswered goal will end the game in sudden death. The penalty shot mark is 7 yards or 21 feet away. Anyone from the team can be the goalkeeper during the shoot-off, but that person must stay in the goal for all penalty shots unless he/she is injured. Penalty shootouts to determine tied games only apply to the elimination rounds. Tied games during group play will result in a draw, with each team receiving one point.

M. No running the clock. If the referee determines that a team is running the clock, the team will get a warning. If it happens again, the team will be deducted 1 point.

8. Ejections: A player will be ejected from a game for violent conduct, serious foul play, using abusive language, or if he/she persists in misconduct, all of which are to be determined by the head referee, with all decisions being final. An ejection will be signaled by the referee presenting a Red Card. If a player is ejected, he/she **cannot be replaced** by another player. This means the team must continue and finish the game with one less player. The ejected player is automatically suspended for the next game their team is scheduled to play.

9. Injuries: ISC and the university **are not responsible** for any injuries that may happen during the WST. Each player is required to fill out the liability form before the tournament.

All disciplinary issues rule questions or other game-related problems will be handled by ISC and match officials at the game site as they happen. All decisions are final.

*This contract is subject to change by the International Student Council